		AREA 1, codes: 1: Risk experience 2: Risk impacts 3: Risk awareness 4: Prevent coping 5: Activities 6: Mediation 7: Literacy / opportunities		Problematic situation: 1 strangers 2 bullying&harassement 3 sex 4 unwanted content 5 commercial	
		8: RQ - researcher		6 personal data	Problematic
		comment	AREA 2, codes	7 technical problems	situation 2:
ID	Code	9: Offtopic / otherArea1	same 1 - 8	8 health & overuse	same codes
14	M14, Safety: he didn't give them his phone number, they didn't talk on the phone	4	3		
	M15,RC: from the way he reacted, it was clear he knew that giving a stranger his				
15	phone number is not safe	3		1	6
16	M16,RC: he's hesitant, he doens;t know exactly where the other children are from	3		1	
	M17,Locations of other children on CS: Moldova, Galati, Iasi, Bucharest (Romanian				
	cities)	5			
18	M18,No. of new contcts on CS: 1-2 new friends, boys his age	5			
	M19, Communication: they mostly talk on the CS chat, about the game, if they want to				
19	give him Admin power	5			
20	B20,Unpleasant experience: once a 20 years old boy scammed him into sending an SMS with an extra charge of 10 euros.	1		5	
21	M21, Mediation: his mother almost confscated his phone as a punishment for getting an additional cost on the phone	6			
	M22, Strategy: he lied to his mother about it, saying he didn't know what happened,				
	that maybe he talked too much by mistake	4	2	5	
	M23,Reaction: he was extremely pissed	2		5	
24	M24,Coping: he starting sweating at the other boy on messenger	2		2	
	M25,Unpleasant experience: The other boy claimed it didn't know about the	_		_	
	surcharge	1		5	
26	M26,Risk experience: Nothing else bad happened on CS	1			
	M27,CS: he doesn't enter the classical server, he enters on diffrenet "modes", he	_			
27	enters directly without previous approval	7			
28	M28,CS: if he uses bad language, an Admin can "gag" him (removev the chat function), or give him "destroy" whic destroys his game.	3		2	
29	M29,CS experience: he wa sonce "destroyed" because he advertised another server	1		2	