A Reinforcement Learning Framework for Dynamic Causal Effects Evaluation in A/B Testing

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A/B Testing



Taken from

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https://towardsdatascience.com/how-to-conduct-a-b-testing-3076074a8458
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Ridesharing



Applications in Ridesharing



Motivation: Order Dispatch



Our project is motivated by the need for comparing the **long-term rewards** of different **order dispatching** policies in **ridesharing platforms**

- Data from an online experiment that last for two weeks
- 30 minutes/1 hour as one time unit
- **Time-varying variables** *S*_{*t*}: e.g., number of drivers (supply), number of call orders (demand)
- **Treatment** *A_t*: new policy v.s. old policy; adopts an alternating-time-interval (switchback) design



- Outcome *R_t*:
 - Answer rate (percentage of call orders being responded by drivers)
 - Completion rate (percentage of call orders being completed)
 - Drivers' income

Challenges

1. The existence of carryover effects:

• Under the alternating-time-interval (or switchback) design



- Past actions will affect future outcomes
- 2. The need for early termination:
 - Each experiment takes a considerable time (at most 2 weeks)
 - Early termination to save time and budget
- 3. The need for adaptive randomization:
 - Maximize the total reward (e.g., epsilon-greedy)
 - Detect the alternative faster

To our knowledge, **no** existing test has addressed three challenges simultaneously

Illustration of the Carryover Effects



Adopting the Closest Driver Policy



Some Time Later ····



Miss One Order



Consider a Different Action



Able to Match All Orders



past actions \rightarrow distribution of drivers \rightarrow future rewards

Limitations of Existing A/B tests

- Most existing tests cannot detect carryover effects
- \mathcal{H}_0 : The old policy ($\mathbf{A} = 0$) has larger cumulative rewards
- \mathcal{H}_1 : The new policy (A = 1) has larger cumulative rewards
- Example 1. $S_t \sim N(0, 0.25), R_t = S_t + \delta A_t$
- Example 2. $S_t = 0.5S_{t-1} + A_{t-1} + N(0, 0.25), R_t = S_t$

Example 1	t-test 0.76	DML-based test 1.00	our test 0.98
Example 2	t-test 0.04	DML-based test 0.06	our test 0.73

Table: Powers of t-test, DML-based test (Chernozhukov et al., 2018) and the proposed test with ${\cal T}=500, \delta=0.1$

Contributions and Advances of Our Proposal

- Introduce an RL framework for A/B testing
 - 1. Allow to measure long-term rewards using value function
 - 2. Model carryover effects using the dynamic system transitions (address Challenge 1)
 - 3. Enable consistent estimation with a single time series
- Propose an original test procedure for comparing long-term rewards of two policies
 - 1. allows for sequential monitoring (address Challenge 2)
 - 2. allows for online updating
 - 3. applicable to a wide range of designs, including the **Markov** design, **alternating-time-interval** design and **adaptive** design (address Challenge 3)

An RL Framework for A/B Testing

• Allows to model the carryover effects using the dynamic state transitions



- 1. A_{t-1} impacts R_t indirectly through its effect on S_t
- 2. S_t shall include important mediators between A_{t-1} and R_t
- Most existing works require the independence assumption



Contributions and Advances (Cont'd)

Algorithm	Carryover effects	Sequential monitoring	Switchback design
Two-sample t-test	×	×	 Image: A set of the set of the
Classical sequential tests	×	~	~
Bojinov & Shephard (2019)	✓	×	×
V-learning (Luckett et al., 2020)	~	×	×
Double RL (Kallus & Uehara, 2019)	~	×	×
CausalRL (our proposal)	~	1	1

- Apply **temporal difference learning** with **sieve** method to evaluate value difference and provide **uncertainty quantification** (Shi et al., 2021, JRSSB)
- Adopt the α -spending approach (Lan & DeMets, 1983) for sequential monitoring
- Develop a **bootstrap-assisted procedure** for determining the stopping boundary
 - The numerical integration method designed for classical sequential tests is **not** applicable in adaptive design, due to the carryover effects



Theorem (Validity and Consistency)

Under the Markov, alternating-time-interval or adaptive design, the proposed test can **control type-l error** and is **consistent** against alternatives that converge to the null at the parametric rate

Theorem (Undersmoothing and Efficiency)

Suppose sieve method is used for function approximation in temporal difference learning.

- 1. **Undersmoothing** *is not needed to guarantee that the resulting value estimator has a tractable limiting distribution.*
- 2. The value estimator is semiparametrically efficient.
- Sieve estimators of conditional expectations are idempotent (Shen et al., 1997)
- The proposed test will **not** be overly sensitive to the number of basis functions
- Cross-validation can be employed to select the basis functions

Simulation



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Application to Ridesharing Platform

- Data: a given city from December 3rd to 16th (two weeks)
- 30 minutes as one time unit, sample size = 672

• State:

- 1. number of drivers (supply)
- 2. number of requests (demand)
- 3. supply and demand equilibrium metric (mediator)
- Action: new policy ${\it A}=1$ v.s. old ${\it A}=0$
- Reward: drivers' income
- The new policy is expected to have **better** performance

Application to Ridesharing Platform (Cont'd)

• The proposed test



• t-test: fail to reject \mathcal{H}_0 in A/B experiment with p-value 0.18

 Dynamic Causal Effects Evaluation in A/B Testing with a Reinforcement Learning Framework (JASA, accepted)
 Papers and softwares can be found on my personal website

callmespring.githuo.io